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(54) **Video game computer provided with an optical disc drive.**

(57) A game computer (1) utilizes a 16-bit CPU and accepts either ROM game cartridges via a cartridge port (7) provided on an upper face thereof or optical disks via a disc drive (20) provided within the computer casing (2). The cartridge port (7) and the disc drive (20) may be configured in a variety of ways allowing various convenient and compact options for using and for manufacturing the unit.

FIG. 1

